

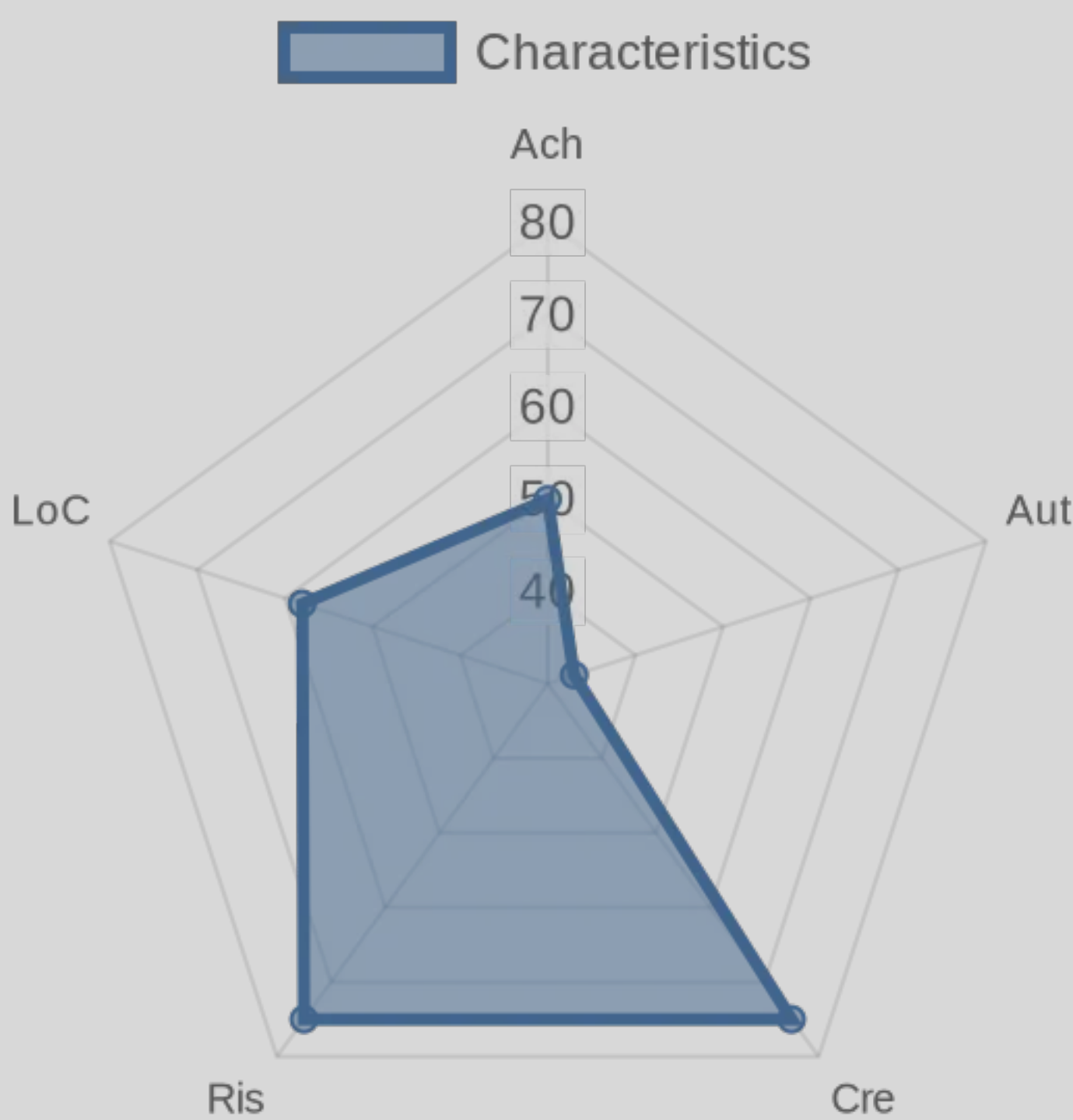
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 GET2 TEST RESULTS

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 General Enterprising Tendancy (GET2) Test Result Summary

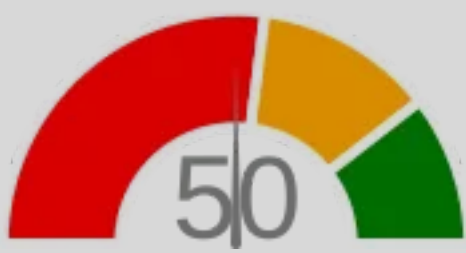
The radar plot shows a summation of the characteristics of your GET2 test score percentages graphically.



The radar plot can provide a useful single figure that shows the ‘shape’ of your characteristics at one glance. It is interesting to compare this shape with that of others who have taken the test, or of yourself if you take the test at later stages of your life. Each axis of the plot shows the value for one of the characteristics.

★ Need for Achievement

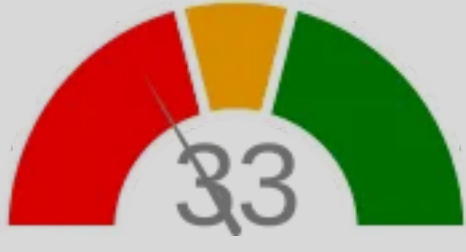
Achievement



Having a low score of 50%, achievement may not be one of your high priorities. Perhaps setting up and running an enterprise would require too much hard work and commitment. Perhaps you prefer to take life at a more even pace. However, the need to achieve may be more important to you in different contexts and become more important at later phases of your life.

 Need for Autonomy

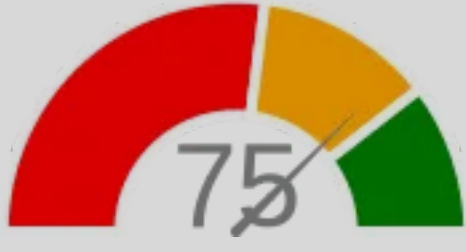
Autonomy



Having a low need for autonomy score of 33%, you probably are content to work as a supportive member of an organisational team, which can be highly valued by employers. You may prefer to be advised about managing your work and would not enjoy the responsibility of taking charge of an enterprise. However, working more autonomously may become more important to you at later times in your life.

 Creative Tendency

Creative tendency

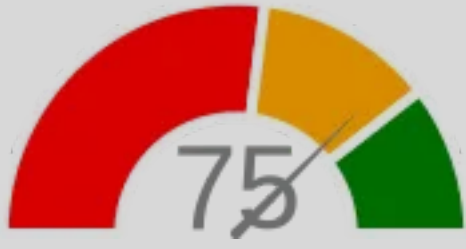


Having a medium score of 75%, you may recognise yourself as being somewhat creative, although you may not be likely to have radical, disruptive innovative ideas with game-changing impacts. However, you may be very good at finding and applying new technologies in a skilful way to your work, making useful improvements and you may be practically productive in the way you develop and apply your competencies to achieve economies, efficiencies or greater effectiveness your work. If you wished to develop a more innovative approach then you might like to consider developing your own latent creative skills. This usually requires some time for relaxation, which can be difficult when you are busy with work or education.

The best conditions for creativity are in a relaxed space where you avoid critical thinking or thinking too fixedly on a problem, and then you can use techniques, such as brainstorming or mind-mapping to generate lots of ideas. Part of the creativity process involves some idleness to allow the subconscious to work on ideas during an incubation phase. This may lead to sudden insights or Eureka moments, although creative ideas may typically be the result of an iterative process of thinking, using creative techniques, and relaxation to come up with good ideas.

⚡ Calculated Risk-Taking

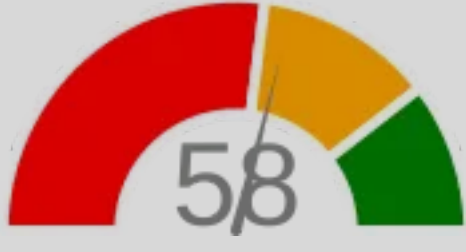
Calculated risk-taking



Having a medium score of 75%, you may recognise yourself as being somewhat decisive and able to calculate whether your decisions and actions are likely to be successful. It might be that you prefer to take your time and gather a lot of information before coming to decisions. However, you may be happiest with tried and tested, less risky enterprising ideas, or business ideas where a partner takes the risks even if that might include sacrificing some of the potential rewards.

 Locus of Control

Locus of Control



Having a medium score of 58%, you may recognise yourself as being somewhat opportunistic, self-confident, proactive and determined, although if you wish to start a business or enterprise you may need to develop your self-confidence and competencies to make a success of the venture. In particular, you may need to learn to exert greater control over the development of your ideas. A risk may be that others might take control and develop your ideas in ways you are not happy with. Your self-confidence could be strengthened by developing specific business or project management skills in areas that you feel need to be improved. Without greater self-confidence you may over-rely on others, such as partners or clients, and this could create risks for an enterprise.

 General Enterprising Tendancy (GET2) Test Result Summary

The summary below presents the characteristics of your GET2 test scores. You can save this report off so that you can compare your chart with someone else's chart, or you can compare your own chart with a new chart if you decide to re-take the test at a future date.

Overall GET2 Test score	61%
Need for Achievement	50%
Need for Autonomy	33%
Creative Tendency	75%
Calculated Risk-taking	75%
Locus of control	58%

Edit your test

Print report